

Cycle A 2026- 2027	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	<u>fruit and veg head</u> Explore colour, form, modelling and construction to make characterful faces.		<u>Imaginary landscapes</u> Exploring mark making in paint and using the painted sheets to make collages.	<u>hand, feet and flowers</u> <u>Georgia O'Keeffe flowers</u> Exploring using hands and feet to make large scale collaborative paintings	<u>insect hotels</u> Use natural resources to create a hotel for insects. Create drawings using their insect hotels as inspiration.	<u>the wave</u> Exploring how different mark making resources can be combined to create artwork inspired by the book 'The Wave'.
(years 1 and 2)			Art <u>Playful Making</u> Exploring materials and intention through a playful approach		Art <u>Spirals</u> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	Art <u>Exploring Watercolour</u> Exploring watercolour and discovering we can use accidental marks to help us make art.
(years 3 and 4)			Art <u>Gestural Drawing with Charcoal</u> Making loose, gestural drawings with charcoal, and exploring drama and performance.	Art <u>The Art of the Display</u> Children begin to think about two very important aspects of making art: context and presentation.		Art <u>Cloth, Thread, Paint</u> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.

(year 5 and 6)	Art <u>Exploring Identity</u> Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.			Art <u>Fashion Design</u> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.		Art <u>Typography & Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.
Cycle B 2027-2028	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	<u>fruit and veg head</u> Using imagination and modelling skills to create faces on fruit/vegetables		<u>Imaginary landscapes</u> Exploring mark making in paint and using the painted sheets to make collages.	<u>hand, feet and flowers</u> <u>Georgia O'Keeffe flowers</u> Exploring using hands and feet to make large scale collaborative paintings	<u>insect hotels</u> Create drawings using their insect hotels as inspiration.	<u>the wave</u> Exploring how different mark making resources can be combined to create artwork inspired by the book 'The Wave'.

(years 1 and 2)	Art <u>Explore & Draw</u> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.		Art <u>Be An Architect</u> Exploring architecture and creating architectural models.		Art <u>Exploring the World Through Mono Print</u> Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership.	
(years 3 and 4)	Art <u>Exploring Still Life</u> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.	Art <u>Festival Feasts</u> How might we use food and art to bring us together?		Art <u>Storytelling Through Drawing</u> Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.		
(year 5 and 6)	Art <u>Take a Seat</u> Explore how craftspeople and designers bring personality to their work.				Art <u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.	Art <u>Retro-futurism</u> Exploring mixed media to produce a Retro-Futurism inspired space view.